

THE CLAIMS

Claims 1-29 are pending in the instant application. Claims 1, 12, 16 and 27 are independent. Claims 2-11, 13-15, 17-26 and 28-29 depend from independent claims 1, 12, 16 and 27, respectively.

Listing of claims:

1. (Previously Presented) A system for supporting multiple users of a communication device, comprising:

a first communication device communicatively coupled to a communication network at a first geographic location;

media content disposed in the communication network or the first communication device, the media content comprising personal media; and

a software platform residing on the first communication device, the software platform receiving authentication information associated with a first user of the first communication device, and facilitating a display of a user-defined selection from the media content by the first communication device in a user-defined layout,

wherein the software platform is operable to push the media content arranged in the user-defined layout, directly via the communication network to at least a second communication device associated with a second user at a second geographic location

for consumption at the second geographic location, and wherein the selection from the media content is defined by the first user and corresponds to the received authentication information.

2. (Previously Presented) The system according to claim 1, wherein the communication network comprises one or more of a third party media server, a media storage server, a broadband access headend, a cable infrastructure, a satellite network infrastructure, a digital subscriber line (DSL) infrastructure, an Internet infrastructure, an intranet infrastructure, a wired infrastructure, a closed communication infrastructure, a local area network, and/or a wireless infrastructure.

3. (Previously Presented) The system according to claim 1, wherein the communication network comprises the Internet.

4. (Previously Presented) The system according to claim 1, wherein each of the first and second communication devices comprises one or more of a computer, a storage device, a media peripheral, set-top box circuitry, a television, a display, and/or a remote control.

5. (Previously Presented) The system according to claim 1, wherein the media content comprises one or more of third party media content, user-created media

content, digital video, digital images, digital audio, documents, files, broadcast television programs, radio channels, news programming, sporting events programming, special programming, and/or on-demand movies.

6. (Previously Presented) The system according to claim 1, wherein the software platform performs on the media content one or more of accessing, sending, constructing the user-defined layout of the media content, displaying, text overlaying, voice overlaying, channel naming, managing authorship rights, managing media rights, managing billing services, and/or integrating the user-defined selection into the user-defined layout.

7. (Original) The system according to claim 1, wherein the user-defined layout comprises a channel view layout.

8. (Original) The system according to claim 1, wherein the software platform can process a plurality of user-defined selections from the media content.

9. (Original) The system according to claim 8, wherein each user-defined selection corresponds to a user-specific authentication information.

10. (Previously Presented) The system according to claim 1, wherein the authentication information comprises one or more of a pin code, a voice key code, and/or a password.

11. (Previously Presented) The system according to claim 1, wherein the consumption at the second geographic location comprises displaying the media content to the second user at the second geographic location.

12. (Previously Presented) A system for supporting multiple users of a communication device, comprising:

at least one processor disposed in a first communication device, the first communication device being communicatively coupled to a communication network, the at least one processor receiving information related to a user-defined selection from media content available on one or both of the communication network and/or the first communication device, the at least one processor receiving authentication information associated with a first user of the first communication device, and analyzing the authentication information to determine whether to display the user-defined selection via the first communication device in a user-defined layout, wherein the at least one processor is operable to push the media content arranged in the user-defined layout, directly via the communication network to at least a second communication device associated with a second user at a second geographic location for consumption at the

second geographic location, and wherein the selection from the media content is defined by the first user and corresponds to the received authentication information.

13. (Previously Presented) The system according to claim 12, wherein the at least one processor sends the user-defined selection to the first communication device for display in the user-defined layout.

14. (Previously Presented) The system according to claim 13, wherein the at least one processor determines whether to send the user-defined selection to the second communication device communicatively coupled to the communication network.

15. (Previously Presented) The system according to claim 12, wherein the at least one processor is one or more of a computer processor, a media peripheral processor, a set-top box processor, a media exchange system processor, a media processing system processor, and/or a storage processor.

16. (Previously Presented) A system for supporting multiple users of a communication device, comprising:

a first display communicatively coupled to a first communication device, the first communication device associated with a first user;

a second display communicatively coupled to a second communication device, the second communication device associated with a second user;

a communication network communicatively coupled to the first communication device and the second communication device;

media content disposed in one or more of the communication network, the first communication device and/or the second communication device; and

a software platform residing on the first communication device, the software platform is operable to receive information relating to a user-defined selection from the media content and push the media content arranged in a user-defined layout, directly via the communication network to the second communication device, for consumption at the location of the second communication device, and wherein the selection from the media content is defined by the first user and corresponds to authentication information received from the first user.

17. (Previously Presented) The system according to claim 16, wherein the communication network comprises one or more of a third party media server, a media storage server, a broadband access headend, a cable infrastructure, a satellite network infrastructure, a digital subscriber line (DSL) infrastructure, an Internet infrastructure, an intranet infrastructure, a wired infrastructure, a closed communication infrastructure, a local area network, and/or a wireless infrastructure.

18. (Original) The system according to claim 16, wherein the user-defined layout comprises a channel view layout.

19. (Previously Presented) The system according to claim 16, wherein one or both of the first communication device and/or the second communication device comprise one or more of a computer, a storage device, a media peripheral, set-top box circuitry, a television, a display, and/or a remote control.

20. (Previously Presented) The system according to claim 16, wherein the media content comprises one or more of third party media content, user-created media content, digital video, digital images, digital audio, documents, files, broadcast television programs, radio channels, news programming, sporting events programming, special programming, and/or on-demand movies.

21. (Previously Presented) The system according to claim 16, wherein the software platform performs on the media content one or more of accessing, sending, constructing the user-defined layout of the media content, displaying, text overlaying, voice overlaying, channel naming, managing authorship rights, managing media rights, managing billing services, and/or integrating the user-defined selection into the user-defined layout.

22. (Original) The system according to claim 16, wherein the software platform sends the user-defined selection to the second display.

23. (Previously Presented) The system according to claim 22, wherein the sent user-defined selection is displayed in the user-defined layout.

24. (Previously Presented) The system according to claim 16, wherein the user-defined layout comprises a channel view layout.

25. (Original) The system according to claim 16, wherein the software platform can process a plurality of user-defined selections.

26. (Original) The system according to claim 25, wherein each user-defined selection corresponds to a user-specific authentication information.

27. (Previously Presented) A method to support multiple personalized views for users of a communication device, comprising:

entering a first set of authentication information via a first communication device communicatively coupled to a communication network, the first set of authentication information associated with a first user of the first communication device and corresponding to a first user-defined selection from media content.

displaying the first user-defined selection in a first user-defined layout by the first communication device upon validation of the first set of authentication information;

resetting the first communication device so that a second set of authentication information may be entered on the first communication device;

entering the second set of authentication information via the first communication device, the second set of authentication information associated with a second user of the first communication device and corresponding to a second user-defined selection from the media content;

displaying the second user-defined selection in a second user-defined layout by the first communication device upon validation of the second set of authentication information, and wherein the first selection is defined by the first user and the second selection is defined by the second user; and

pushing the media content arranged in one or both of the first user-defined layout and/or the second user-defined layout, directly via the communication network to at least a second communication device associated with a third user for consumption at the location of the third user.

28. (Previously Presented) The method according to claim 27, wherein the first user-defined layout and the second user-defined layout comprise a channel view layout.

29. (Previously Presented) The method according to claim 27, comprising:
displaying one or both of the first user-defined selection and/or the second user-defined selection on the second communication device.